The Transportation Commission Subcommittee explored numerous issues pertaining to the Corridor, its current use, and potential changes. Some of the additional issues not considered that are not addressed in other posters are explored below:

**Lighting**

The Subcommittee discussed the lighting system as it currently exists in the Corridor and what changes or enhancements might be beneficial. This included the topics of the potential installation of themed lighting (such as is seen in Friendship Square), sufficiency of current lighting levels, the need for additional lighting at raised crosswalks, and the type of lights (incandescent versus LED). The Subcommittee did not develop a recommendation for changes in the lighting within the Corridor, but did suggest that themed lighting could be desirable as a future enhancement.

**Truck Route**

The Subcommittee discussed the potential for the designation of Truck Routes in the City of Moscow and, specifically, whether truck traffic should be restricted in the Third Street Corridor east of Washington Street. A consensus on this issue was not reached as pros and cons of allowing trucks in the Corridor were identified by the Subcommittee members. This was seen as an issue involving more than just the Third Street Corridor that could have implications on streets throughout the community.

**Trees**

The three Plans developed by the Subcommittee retain the existing street width and do not require the removal of trees due to work within the street itself. The addition of sidewalks where they currently do not exist has the potential to impact some trees. The extent of the potential impact will depend on the placement of the sidewalks with respect to existing trees, the existing curb line, and the property boundaries. The City of Moscow works with adjacent property owners when installing new sidewalks to find locations that have the least impact on trees and landscaping. The Subcommittee also discussed the desirability of adding additional trees along the Corridor where possible.